Pip's Feelings Club · Sheet 1 Watch the episode first! Scan →

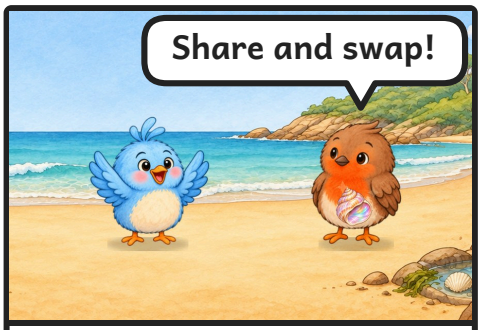
The Shiny Shell



Rory found a shiny shell. It had rainbows inside!



Pip asked for a turn. Then the tricky part: she waited.



Rory finished his look. Pip had a turn. Then they swapped!

Ask. Wait. Swap! Draw lines to match.

Ask ●	● Count the waves
Wait ●	● "Here, you have a turn!"
Swap ●	● "Can I have a go?"

Count the waves while you wait.

Pip counted three waves. Colour a drop for each one.

One... two... three...

Say it with Pip. Then trace it!

Can I have a go

when you're done?

★ Super Star Challenge: **Pip counted 3 waves. Then she counted 5 more. How many waves?**

You earned the Shiny Shell badge!

Colour it in when you finish.

Pip's Feelings Club · Sheet 2

Share and Swap



Rory came to draw. He asked for the purple crayon.



It's okay to finish first. Rory drew the grass while he waited.



Pip finished her flower. "Here you go, Rory." Share and swap!

What can you do while you wait?

Circle the ones you will try.

Count the waves | Draw something else | Sing a song | Count to 10 | Watch and smile

When you have finished, say this.

Write the missing word: **turn**.

Here, you have a _____!

Share and swap!

Draw something you could share with a friend.

★ Super Star Challenge: **Pip, Rory, Pip, Rory, Pip… Whose turn is next? Write the first letter.**

You earned the Share and Swap badge!

Colour it in when you finish.

Pip's Play Cards

Cut them out. Pick one after a sheet, or any time!

Pass the Shell

MOVE



Sit face to face with your grown-up.
Pass a toy back and forth. Each time say, **"Here, you have a turn!"**
Now go faster!

The Shiny Shell

PRETEND



Your grown-up holds a special treasure.
Ask, **"Can I have a go when you're done?"**
Wait... until they say, "Here you go!"

Count the Waves

MOVE



Swish your arms like big, slow waves.
Count ten waves out loud.
Waiting is easier when you count!

Purple Crayon

PRETEND



You are drawing. Your grown-up asks for your crayon.
Say, "You can have it when I've finished."
Finish. Then say, "Here you go!"

Swap Hop

MOVE



You and your grown-up each hold a toy and hop on the spot.
When someone calls, "Share and swap!" swap toys.
Keep hopping!

Special Thing

PRETEND



Ask for a go with teddy's special toy.
Your grown-up is teddy: "No, this one is special to me."
You say, "Okay." Then find a toy for everyone.

Grown-Up's Guide

Pip's Feelings Club · Episode 7: The Shiny Shell

"Can I have a go when you're done?"	"Here, you have a turn!"	"It's okay to finish first."
Ask, then wait	Offer it when you have finished	Sharing does not mean right now

The steps from the episode

Ask ("Can I have a go when you're done?") → **Wait** (count, or do something else) → **Share and swap** ("Here, you have a turn!"). Waiting is the tricky part: in the episode Rory really does finish his look first. It works both ways, so Pip finishes her flower before she hands over the crayon. A friend's own special thing is different: they are allowed to say no.

Doing a sheet

Watch the episode together first: scan the code on Sheet 1, or visit pipsfeelingsclub.com. A calm 10 minutes, never as a consequence. You read the comic, your child does the pens. Say the two phrases out loud together as you go. Finish with a play card.

What to talk about

Sheet	Ask them	Do together
The Shiny Shell	"What did Pip want?" "What did she ask Rory?" "What did Pip do while she waited?"	Count three slow "waves" together. Waiting is easier with a job to do.
Share and Swap	"Who had the purple crayon first?" "Did Pip have to stop straight away?" "What did Rory do while he waited?"	Pick a toy at home to practise with: ask, wait, swap.

When they both want it

1. "Who had it first? They can finish."
2. Give the words: "Can I have a go when..."
3. Help with the wait: count, or find a job.

When they're stormy

Grabbed? Calmly give it back to who had it. Few words now. Practise the asking later. Still stuck? You set the turns, kindly.

Do it out loud yourself

"Can I have a go when you're done?"
"I'm still using it. You can have it soon."
"I'm done! Here, you have a turn."

Catch them doing it well

"You asked, and then you waited!"
"You gave it back. That was kind."
"You finished, and then you shared."

Try to avoid

"Share!" meaning hand it over right now.
Making them share their own special thing.
Very long waits. Keep turns short at first.

Every day (2 minutes)

At play time: ask them for a turn.
Wait, and count out loud. Say thank you.
Swap back: "Here, you have a turn!"

Share the words with their teacher so school can use the same ones. Talk to your GP or child health nurse if grabbing or fights over toys are happening a lot, getting worse, or someone is getting hurt.

Based on the sharing skills (giving and asking for toys) taught in the Pyramid Model.